

P1 HOME LEARNING

Issued: Monday 13th January

This home learning grid will last for 3 weeks and is due for completion by Friday 31st January.

Just a reminder that the home learning grid has some compulsory elements (marked with a star) and a selection of other optional activities for children to choose. Each Friday in class children will have an opportunity to share any home learning in their jotters.

Maths

\searrow

In school...

We shall begin to look at data analysis. The key skills will include sorting, matching, collecting and explaining our choices.

At home...

You could sort and match a range of different objects, e.g. buttons, toys, and talk about how you have chosen to sort them (by colour, type, shape, size...)

Literacy

In school...

We shall be learning some Scots words and songs, with a focus on Scots poetry.

At home...

You should learn the short poem we send home later this week.

Health & Wellbeing

In school...

Our new focus is 'Have a Goal'. Resilient people understand that working at something takes energy, motivation and effort.

At home...

Think about something you want to be able to achieve as a family in the next few weeks. Set a goal that is exciting and meaningful for everyone.

News & Other reminders

In school...

Next week, we shall be celebrating Scots Week at Roseburn. There will be a celebration assembly on Friday 31st January.

At home...

Don't forget to return your PE kits and library books to school.

Interdisciplinary Learning & Discrete subjects

We shall be celebrating Scotland by:

- Reading Scottish stories
- Learning Scottish songs
- Trying out some Scottish country dancing
- Exploring where Scotland is on a map
- Trying to some traditional Scottish foods

Other learning & Wider school life...

House meetings will continue this term. Each house will finish their work on their current Global Goal:

Belmont: #13 – Climate Action Glendevon: #3 – Good Health Murrayfield: #2 – Zero Hunger Rayelston: #14 – Life Below Water

Free Choice

Surprise us!

Cook	Create	Try
Draw	Explore	Build
	or something	else!

You choose!